HART BOYD

EDUCATION	The University of Washington Bachelor of Design 2015	<i>Visual Communication Design (VCD)</i> Attention to: typography, design systems for print, desktop, and mobile, information design, publication design, exhibition design
	The Evergreen State College Bachelor of Arts 2005	Focuses in Fine Art, Photography, and Japanese Language/ Culture Curriculum designed to include: commercial photo production and independent study, modern art history, Japanese intensive/study abroad
WORK EXPERIENCE	Microsoft	Worked on the M365 Admin Design System (MADS) team as the design lead for the wayfinding system and guidance including:
	Vendor Designer 2 2019–Present	Wayfinding controls and patterns Design coherence with other design system and partner UX teams Collaboration, direction and tutorials supporting partner teams Guidance, toolkit and component builds User testing with partner research team
	Tether	Worked within Tether's digital team to design and prototype interface systems for web and mobile app formats.
	Interaction Designer 2016–2019	Built-out digital design systems and style guides within brand guidelines Assisted with brand concepting and saw them through to production Worked directly with developers to implement web applications
	Hart Boyd Designs	Worked individually and as a team member on projects ranging from user interface, branding, publication design, and video/photo production.
	Graphic & Interaction Designer 2015–2016	Created work for production on screen, web, and print Worked directly with designers and clients to implement designs Responsible for setting project schedules and deadlines
	Schema Design	Worked within the team at Schema, an information design firm, to create dat. driven applications and graphics for web and print formats.
	Graphic & Interaction Designer 2015	Responsible for concept and design of assets and style guides Worked directly with developers to implement web applications Created wireframes and mid to hi-fidelity mockups, and redlines
	The University of Washington	Worked with the design department and individual faculty on designing and documenting work for print and web publication.
	Design Assistant to VCD Professor Doug Wadden 2014–2015	Assisted with publication layout, setting copy, and pre-press operations Responsible for digitizing and quality control of print and film works Maintained the organization of a print and film archive
	Design Student Assistant 2012–2015	Worked with faculty on photo documentation for digital and print media Worked with faculty to create and repair displays of student work Led and consulted on maintenance projects to the department facilities
	Photographic Center Northwest (PCNW)	Worked with PCNW, a photographic education nonprofit, staff, faculty, students, and volunteers to improve daily operations of the space.
	Facilities Coordinator 2008–2010	Defined and documented the standards and practices for my position Handled assessments of faculty and staff supply and equipment requests Acted as the organization's liaison with supply vendors
	Volunteer Coordinator 2008–2009	Led the reconstruction of a multi-departmental volunteer program Created and maintained a departmental application and records system Conducted applicant interviews and managed selected applicants
TECHNICAL SKILLS	Proficient	Figma/ Sketch/ XD/ Illustrator/ Photoshop/ InDesign/ After Effects/ Premier/ Audition/ Ableton Live